

## INVENT YOUR OWN COMPUTER GAMES WITH PYTHON 4E

Dec 05, 2020



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Invent Your Own Computer Games with Python teaches you how to program in the Python language. Each chapter gives you the complete source code for a new game, and then teaches the programming concepts from the examples. Games include Guess the Number, Hangman, Tic Tac Toe, and Reversi. This book also has an introduction to making games with 2D graphics using the Pygame framework. "It's a great ...

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